Organization Strategies:

* Start adding dates problems have been fixed or inspected.
* Add line numbers to where issues are/might be the cause of a bug.
* Green means completed.
* Cyan means currently stable until further testing is done.
* Red means needs updating after a few fix implementations have been tried.
* All organization strategies are subject to change and colors can be swapped to reflect different meanings.

Areas to Update:

* Add user input for point to bet on each roll until 7.
* Add user function to see(getter method) how much the player’s pot is currently holding.
* Either point round or the bet functions need to be checked out since there is an issue when making bets in the while function.
* 5-1-21 - Eliminate conversions from main.rs ie the conversion from get pass 🡪 as\_str\_pass. Convert all types in player.rs methods. 4 conversion corrections, line #s are:
* 6
* 8
* 91
* 107
* Add odds and use them for payouts based on user bets.
* Add multiple users.
* 5-1-21 - Take Multiple bets
* This works for initial pass bets in pass round function. In points round this has to be tried and tested
* Multiple players can make bets and pot increase/decrease for each player works correctly.
* Control game through separate module
* When playing against another person on their computer the two ports can connect. Once SAFE CONNECTION is established the two players can “play at a table” (virtual table) (which could be a thread)?
* Bug when roll is 7 in point round you still have to bet. Round should end. Double to check to make sure print statements happen to be in wrong place.
* Should pass bets be made a property of player struct?
* This update to player struct has been implemented to hold pass bet property - 5/1/21.
* At some point players info should be stored in a json/excel file.
* 5-1-21 - Running into move value error. Try and make a reference to that variable in the for loop?
* Reference copy used outside loop didn’t work.
* This error has been temporarily fixed until further inspection. Used .copy() method and the results have not effected the intended output. Further test this to be sure there are no more bugs - 5-2-21. Line 80 – pass\_round function.
* Best way to set up point round? Options:
* Take user input in point round?