Green means completed.

Red means needs updating

Areas to Update:

* Add user input for point to bet on each roll until 7.
* Add user function to see(get) how much the player’s pot is currently holding.
* Either point round or the bet functions need to be checked out since there is an issue when making bets in the while function.
* Add odds and use them for payouts based on user bets.
* Add multiple users.
* Take Multiple bets
* Control game through separate module
* When playing against another person on their computer the two ports can connect. Once SAFE CONNECTION is established the two players can “play at a table”(virtual table) (which could be a thread)?
* Bug when roll is 7 in point round you still have to bet. Round should end. Double to check to make sure print statements happen to be in wrong place.
* Should pass bets be made a property of player struct?